

PLEASE CAREFULLY READ THE SEPARATE HEALTH AND SAFETY PRECAUTIONS BOOKLET INCLUDED WITH THIS PRODUCT BEFORE USING YOUR NINTENDO® HARDWARE SYSTEM, GAME CARD OR ACCESSORY. THIS BOOKLET CONTAINS IMPORTANT HEALTH AND SAFETY INFORMATION.

IMPORTANT SAFETY INFORMATION: READ THE FOLLOWING WARNINGS BEFORE YOU OR YOUR CHILD PLAY VIDEO GAMES.

### **WARNING** - Seizures

- Some people (about 1 in 4000) may have seizures or blackouts triggered by light flashes or patterns, such as while watching TV or playing video games, even if they have never had a seizure before.
- Anyone who has had a seizure, loss of awareness, or other symptom linked to an epileptic condition should consult a doctor before playing a video game.
- Parents should watch when their children play video games. Stop playing and consult a doctor if you or your child have any of the following symptoms:

Convulsions

Eve or muscle twitching

Loss of awareness

Altered vision

Involuntary movements

Disorientation

To reduce the likelihood of a seizure when playing video games:

- 1. Sit or stand as far from the screen as possible.
- 2. Play video games on the smallest available television screen.
- 3. Do not play if you are tired or need sleep.
- 4. Play in a well-lit room.
- 5. Take a 10 to 15 minute break every hour.

### ▲ WARNING - Repetitive Motion Injuries and Eyestrain

Playing video games can make your muscles, joints, skin or eyes hurt after a few hours. Follow these instructions to avoid problems such as tendinitis, carpal tunnel syndrome, skin irritation or eyestrain:

- · Avoid excessive play. It is recommended that parents monitor their children for appropriate play.
- . Take a 10 to 15 minute break every hour, even if you don't think you need it.
- If your hands, wrists or arms or eyes become tired or sore while playing, stop and rest them for several hours before playing again.
- If you continue to have sore hands, wrists or arms or eyes during or after play, stop playing and see a doctor.

### **▲**WARNING - Battery Leakage

The Nintendo DS contains a rechargeable lithium ion battery pack. Leakage of ingredients contained within the battery pack, or the combustion products of the ingredients, can cause personal injury as well as damage to your Nintendo DS. If battery leakage occurs, avoid contact with skin. If contact occurs, immediately wash thoroughly with soap and water. If liquid leaking from a battery pack comes into contact with your eyes, immediately flush thoroughly with water and seek medical attention. To avoid battery leakage:

- . Do not expose battery to excessive physical shock or vibration.
- . Do not disassemble, attempt to repair or deform the battery.
- . Do not dispose of battery pack in a fire.
- . Do not touch the terminals of the battery, or cause a short between the terminals with a metal object.
- . Do not peel or damage the battery label.

### ▲WARNING - Radio Frequency Interference

The Ninendo DS can emit radio waves that can affect the operation of nearby electronics, including cardiac pacemakers.

- DO NOT OPERATE THE NINTENDO DS WHILE USING THE WIRELESS FEATURE WITHIN 9 INCHES OF A PACEMAKER.
- IF YOU HAVE A PACEMAKER OR OTHER IMPLANTED MEDICAL DEVICE, DO NOT OPERATE
  THE NINTENDO DS WHILE USING THE WIRELESS FEATURE without first consulting your
  physician or the manufacturer of your device.
- Observe and follow all regulations and rules regarding use of wireless devices in locations such as hospitals, airports, and onboard aircraft. Operation in those locations may interfere with or cause malfunctions of equipment, with resulting injuries to persons or damage to property.

The official seal is your assurance that this product is licensed or manufactured by Nintendo. Always look for this seal when buying video game systems, accessories, games and related products.

Nintendo does not license the tale or use of products.

THIS GAME CARD WILL WORK ONLY WITH THE NINTENDO DS" VIDEO GAME SYSTEM.

#### Important Legal Information

Copying of any video game for any Nintendo system is illegal and is strictly prohibited by domestic and international intellectual property laws. Back-up or 'archival' copies are not authorized and are not necessary to protect your software. Nolators will be prosecuted.

This video game is not designed for use with any unauthorized copying device or any unlicensed accessory. Use of any such device will invalidate your Nincendo product warranty. Nintendo (and/or any Nincendo licensee or distributor) is not responsible for any damage or loss caused by the use of any such device. If use of such device causes your game to stop operating, disconnect the device carefully to avoid damage and resume normal game play if your game causes to operate and you have no device attached to Rt. please contact the game publisher's "Sechnical Support" or "Customer Service" department.

The contents of this notice do not interfere with your statutory rights. This booklet and other printed materials accompanying this game are protected by domestic and international intellectual property laws.

Rev-0 (L)





CONTENTS Welcome Setup Getting Started Controls The Lobby Chat Screen Options 12 My Items Shop 16 Making Money 17 The Game Menu 18 Saving Single Card Play Credits 23 Limited Warranty

NINTENDO, NINTENDO DS AND THE OFFICIAL SEAL ARE TRADEMARKS OF NINTENDO. © 2004 NINTENDO. ALL RIGHTS RESERVED.



Hello and welcome to the Ping Pals Network! The Ping Pals world is chocked full of nice folks just like you who love to chat, trade, collect items, and play games! There's always something new happening 24 hours a day, 7 days a week all year round! Log in and have a great time Pinging your Pals!!



- \* \* \* \* \* \* \* \*
- Press the Power Button to turn the power OFF on your Nintendo DS system. Never insert or remove a Game Card when the power is on.
- Insert the Ping Pals Game Card into the top slot of your Nintendo DS system.To lock the Game Card in place, press firmly until the Game Card is locked.
- Press the Power Button to turn power ON. The Logo screens should appear (if you don't see them, begin again at step 1).

# CETTING STARTED



Ping Pals automatically knows your name and preferences from the information stored inside your Nintendo DS system. Before playing Ping Pals, you may want to enter your NAME, BIRTHDAY, and the CORRECT TIME AND DATE on your Nintendo DS system. You can always change these settings later. It will not affect your Saved Game Data in Ping Pals. To begin, just touch the words "TOUCH TO STARTI"

- Note: Make sure your name only contains English letters no symbols or foreign letters, or your name might not display properly when you're chatting.
- You can play Ping Pals alone or with up to 7 friends! If you are playing alone, or with friends that own a copy of Ping Pals, choose LOG IN by touching the screen.
- IF you'd like to send a copy of Ping Pals to one or more friends who don't currently have the game.
  touch UPLOAD. For specific information about Single Card Play, see page 21.





























































The first time you play Ping Pals, you will meet your host Chit-Cat! She has some good advice for you. so pay close attention. She will start you off with some spending money in the form of Coins, and set up your beginning ITEMS. Everyone who plays Ping Pals will get a unique set of clothing items. To collect every item, you'll need to make lots of Palsi Be sure to remember when you first meet Chit-Cat, because that will be your Weekly Allowance Day! Don't miss out on your weekly allowance! If you want to start Ping Pals over from scratch, you can CLEAR DATA on the Options screen. This will restart your Allowance Day starting Items, and Item collection data. Just be absolutely sure! Once deleted, this data can never be recovered!

### IMPORTANT PRIVACY INFORMATION:

Nintando DS wireless communication, including Ping Pals, is not monitored. This means Ping Pals does not block messages from strangers. Similar to unmonitored internet chat rooms, children should be warned about receiving messages from or communicating with strangers. Up to 7 other DS users within range of your Nintendo DS may be able to view your nickname and messages within a selected chat room at any one time. An adult should assist children with the system setup and instruct them not to use personal information and not meet strangers or give personal information to anyone because it could be read by a stranger. Whatever date you choose to enter as your month/day of birth (year is not asked for), an "K's your birthday" message will be communicated in the chat room on that date. For more information, visit www.nintendo.com/consumer/dsprivacy

# CONTROLS





L or R BUTTON: Send current message +Control Pad Up/Down: Scroll through prior messages, or scroll through the Item Lists on the My Items or Shop screens.

+Control Pad Left/Right: Toggle Text/Draw/Erase Buttons. Or through tabs on the My Items or Shop screens

Y BUTTON: Toggle Keyboards between Upper Case, Lower Case, and Symbols.

X BUTTON: Toggle Hide Paper.

A BUTTON: Equip/Unequip the selected Item.

B BUTTON Erase current compose window.

START + SELECT + L Button - R Button Reset the Nintendo DS. If you do this, you will lose all your progress since the last save, so be carefull







# THE LOSSY



In the Lobby, you can choose to join a Chat Room already in progress or start your own. To create your own, touch an empty ROOM and then touch the lower Button. To join a room, touch an occupied room and then touch the lower Button. Each room that is active contains a number showing how many Pals are in the room, and each can hold a maximum of 8 Pals (so up to 96 Pals can connect together)! While in the lobby, you can also hear some Tips from a helpful Ping Pal named Tipsy by touching the

button! Each time you touch TIPS. Tipsy will give you valuable information that could help you earn rare items or learn about advanced features! Listen to her... she knows what she's talking about!

During wireless game play if communication seems to be affected by other electronic devices, move to another location or turn off the interfering device. You may need to reset the power on the Nintendo DS and start the game again.

### CHAT SCREEN







- CHAT WINDOW: This is where all the chatting takes place! You can see the messages you send. messages sent by others, and messages from some of our Ping Pal hosts! You can scroll back by pressing UP or DOWN on the +Control Pad. Old messages are cleared away over time.
- MY AVATAR: This is what you look like to your friends. You can change the way you look on the My Items screen (see page 13). There are millions of combinations, so make the coolest face possible
- NAME: Above your face is your name. This will be how your Pals identify you during wireless communication. If you don't see a name here, you must turn off your Nintendo DS system and create a name in the Nintendo DS system Initial Program Loader (see your Nintendo DS system Instruction Booklet for more information). The next time you play Ping Pals, the name will appear
- PAL 5 AVATAR: This is the face of the last person to talk in the Chat Window, with his or her name above. Faces will change as you scroll up and down, allowing you to see who sent messages in the order you received them,
- COINS: How many Coins you currently have. You can use Coins to buy cool clothes, sounds, and backgrounds, or risk them in games against your friends! You will receive a weekly allowance from Chit-Cat, and can earn Coins as you type. Additionally, there are 1001 secret words called MONEY WORDS. Typing one in will give you an instant prize of up to 1000 Coins! Finding an extremely rare Money Word could make you filthy richl

ROBM NAME. This is the name of the Room's Host (so you can tell your friends which Room to join!) WIRELESS STRENGTH ICON: Shows the strength of your connection to the Room's Host. Be careful not to get too far from the Host! If the signal gets too low, you'll be forced to exit the Room! (See your Nintendo DS system Instruction Booklet for more information about wireless communication)

Here's what you'll see in the bottom Chat Window:

KEYBOARD: Use your stylus to type messages using the keyboard. There are three keyboard types you can switch between. Touch the IOo. abc. or ABC buttons on the keyboard to switch between Symbols, Lowercase, and Uppercase, To send the current message, touch "SEND.

Buick Tip: You can quickly change keyboard types by pressing the Y Button.

COMPOSE WINDOW: Here you can see the message as you type it. Once you're ready to send the message to your Pals, touch SEND.

Quick Tip. You can clear the current message away by pressing the B Button

TEXT TOOL: This is the tool selected by default. With this tool selected you can use the keyboard to type and send text.

PENCIL TOOK: Touch this tool to switch to draw mode. You can send single-color drawings to your Pals by touching SEND









- ERASER TOOL. If you touch the PENCIL while in drawing mode, it will toggle to 'Erasing Mode.' Now you can erase and make any corrections to your drawings before sending them. Touching the ERASER switches back to drawing mode.
- CAMES. Touch this icon to bring up the Games Menu and try your hand at some single or multiplayer games on the Ping Pals network (see page 20 for a full description of games)!

  You can also view the Credits here.
- SNAPSHOT. Touch this button to take a Snapshot of whatever's on the top screen of the Chat Window, it's a great way to keep someone's phone number, a picture, or a special message so you can view it later. You can have up to three Snapshots saved. There are three Snapshot Slots to choose from on the Options screen. Any new Snapshots will erase the Snapshot in that slot, so be careful!
- PING PAL LUST. This is a list of all the people in your room on the Ping Pals network, up to 7 (4 Pals are shown at a time). You can scroll up and down the list by touching the RED ARROWS. When you touch a name, it will change from GREEN to BLUE to RED and back again:
- Buick Tip The X Button will bring up a mask over the chat windows so you can see hard-to-read text.

- GREEN: This person can see your messages
- BLUE: (Whisper) only the blue person can see your messages
- RED: This person cannot see your messages
- MUTE. Next to each name is a green circle. This indicates whether you will see messages sent from that person. Touching it makes it RED. This meaning that this person's messages are ignored. Touching it again turns it back to GREEN, letting you see what they have to say again.
- NAV TABS: Touch these arrows to move to the different areas in Ping Pals:
  - Bottom Laft: Exits the current room and takes you back to the LOBBY. Every time you go back to the lobby you will be given the option to save your character and progress, so it's important to log-out when you are finished playing Ping Pais! See page 21 for details.
- Bottom Right. Takes you to the OPTIONS screen where you can change your Ping Pals settings. See page 12 for details.
- Upper Left. Takes you to the SHOP where you can spend your hard-earned Coins for some new items, like clothes or themes! See page 16 for details.
  - Upper Right. Takes you to MY ITEMSI Here you can view your items and customize your avatar, sounds, or backgrounds! See page 13 for details.
  - Quick (ip) Press the L or R Buttons to send the contents of the outgoing chat window, just like pressing the SEND button.









































### **OPTIONS**



The Options screen allows you to change various settings within Ping Pals, as well as erase your Saved Game Data. Here's what you'll find:

- TEXT COLOR: Select a color for your text.
- SFX: Toggle the sound effects on/off.
- MUSIC Toggle the game music on/off.
- BACKLIGHT Toggle the backlight on/off.

CLEAR DATA Touch this button to erase all your saved data. Make sure you really want to do this! Once you clear your data you can't get it back. This includes your Snapshots, Coins, Items, Themes, and even Money Words! You will be asked to confirm one time, so think carefully!



NAV ARROW: Touch this button to go back to the Chat screen.

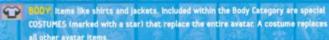


# 



On the My Items screen, you can see a list of all the cool stuff you've collected and customize many aspects of Ping Pals. Across the top of the list is a series of TABS. indicating which items are being shown:







EYES: These are items near the eye-line of the face, like glasses and eye shadow.

FACE: Items that go directly on the face go here. Beards, lipstick, earrings. earphones, and face paint are some of these.











57

SOUNDS: There are special sounds for Sending, Receiving, Typing, and Background
Music

BACKGROUNDS: These are visual themes affecting the Background Style and the Paper Type. Turning off all papers allows you to see the entire background.

You can scroll up and down the list by touching and holding the RED ARROWS. Select an item by simply touching its name. Once an item is selected you can equip it by either touching its icon, or touching the box next to the item's name (you will see a green check mark). Only one type of any item may be on your character at one time, so equipping a new hat will remove the old one.

Butlok Tip You can scroll through the Items in a window by pressing up/down on the \*Control Pad, and can also scroll through the available tebs by pressing right/left on the \*Control Pad!

It is possible to complete an entire theme! A theme contains a Background, Send Sound, Receive Sound, Key Tap Sound and Song! There are 20 themes, and by working with your Pals you can collect them all! Use them together as a set, or pick and choose your favorites! Papers and Avatar items do not belong to any particular theme.

Buick Tip: Press the A Button to easily equip/unequip items.



Note: Some Icons may be marked with an "E'l Try to collect these highly sought after ELUSIVE Items! If you happen to find one, show it off!

#### **SELLING YOUR ITEMS:**

While on the My Items screen, you can change EQUIPPED Items to SALE ITEMS by touching the GREEN CHECK MARK in next to the Item's name. The Check will change to a YELLOW DOLLAR SIGN is, signifying that it's up for sale! Once you leave the shop, this Item will show up in all of your connected Pals' Shops! If a friend buys it, you get the money but lose the Item, so be careful what you part with! Also, remember to check your own SHOP when connected to a Pall They may have common Items for sale that are rare Items to you!









The SECT is also place in an above personnel in speed power Complete power town there have not put town town in the part Any time (An Miller of PTE) or him other preparation their period professional sections and provided and the property of their period professional sections and transmissions are the property of their property of their periods of the period of the periods of the period of the periods of the period of the periods of the period of the periods of the period of the periods of the period of the periods of the periods of the periods of the period of the periods of the periods of the periods of the periods of the

The British Section has a set of a set of Depters seek part to the fit County have book at a set fit, and book have seek as at the PA

Company of the speed of the spe









# MAKING MONEY

### MONEY WOLDS!









The Charles was been broad by the formally provide that the second backs on the first been been and the second because the formal part of the formal backs of the form

the following places are provided

the same and in commences were more under the court











MINER A single player game of chance. The new binday challenges pain to group a name between 1 km (1). The classes pay are 10 limbey's marker, the parts (limb year self with shoots (in the party and its miles have power Say, while you be alread.

Controlled A single player through grown depops in a conservation with a complex to an action of the conservation of the conse







District. An exemple players each it is Character. They had be played by the Anthon yet he gave a country of the Second base. They shows any supplies found base. The district can be proved to the Anthon yet he gave the player of the player of the gave the gave

And the same of the property of the state of the same of the same

The state of the second state of the state o



# BAYING

The form, from a form of the car that the part of the balls and you will be prompted in her own prompted for the company of the cars. The cars was prompted to the cars of the

# SINGLE CARD PLAY









single-card play:

Wat for all friends to select Dis Distance Inco.

PLAY on their Nationals CO Bustiers.

When you see your band's name in

can send to 7 Weeds simultaneously

Wal cell merces a feebal

disentative before you CRIT

the WATING window bouth SERGI. You











































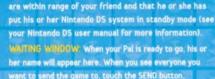












SENDING WINDOW. Everyone currently downloading Ping Pals will appear here. Anyone appearing in the Waiting Window at this time must wait until the current SEND is complete, DONE: When each friend has finished receiving Ping Pals, it is safe to exit the Single Card Play screen. Leaving early will cancel the SEND in progress.

# CREDITS

Developed by: WayForward Technologies

Tyrannical Overlord Voldi Way

Executive Producer: John Beck

Design, Direction, & Art: Matt Bozon

> Producer: Derek Dutilly

Lead Programmer: lan Wakelin

Network Programmer: Larry Holdaway Tools Programmers James Chan

Larry Holdaway Additional Programmers: Jeff Campeau, James Chan

Technical Advisory: Jimmy Huey Michael Stragey Featured Artists: Luke Brookshier, Rob Buchanan Marc Gomez, Cole Phillips.

> Writing Paula Shumard

> > Sound & FX: Shin en Multimedia

Armando Soto

**GAX Soundengine** Shin en Multimedia

Special Thanks to: The WayForward Staff Jennifer Dutilly, Craig Shumard. D.J. Toucan, Abby Kettl. Craig Harris, Erin Bozon, Midnight Shantae, NOA Support, Henry Cheng

THO INC.

Vice President Product Development Philip Holt Director of Product Development: Alex Garden Director of

Project Management: **Duncan Kershaw** Project Manager

Michael Meischeid

Technical Manager: Peter Andrew

Art Director: Thom Ang

Director, Quality Assurance: Monica Vallejo







































Test Supervisor:

David Saplenza

Test Lead:

Luis R. Sanchez

Testers:

Kurt Anderson, Jerry Cortes, Gilbert Fucci. German Gonzalez.

Michele Hunt, Jason Lacy.

Lisa Lockwood, Mikey Vail

QA Technicians:

James Krenz, Brian McElroy

QA Manager:

Mario Walbel

Mastering Lab Technicians

Charles Batarse, Glen Peters

Jon Katz

Database Applications

Engineer:

Jason Roberts





Sean Heffron, Matt Elzie Scott Frazier First Party Supervisor:

Evan Icenbice First Party Specialists: Adam Affrunti, Joel Dagang

Scott Ritchie Senior Vice President of

Worldwide Marketing Peter Dille

Director of Global Brand Management! Alison Quirion

Senior Global Brand Manager: Trent Hershenson

Associate Brand Manager: Peter Kennedy

Director of Creative Services: Howard Liebeskind

Creative Services Manager: Kirk Somdal

Director of Media Relations: Liz Pieri

> Senior Media Relations Manager Kristina Kirk

Media Relations Coordinator: Gretchen Armerding

Packaging and Manual Design: Ayzenberg Group

Special Thanks: Shannique Austin, Tami Averna, Leslie Brown, Roy Campbell, Jenni Carlson, Ian Curran, Rory Donnelly, Chad Ellman, Brian Farrell, Christopher Folino, Martin Good, Dave Hoffman, Jim Kennedy, Lupe Ocaranza, Terri Schiek, Annie Sullivan, Tiffany Ternan, John Trudeau



### THO INTERNATIONAL

Director of Global **Brand Management** Michael Pattison

Senior Global Brand Manager: Jennifer Wyatt

Marketing and Services Manager: Sarah Nicholson

Global PR Manager: Neena Patel

Senior Project Manager Art: Till Enzmann

Internal Creative DIP Operators: Anja Untlet, Detlef Tapper, Dirk Offenberg Jens Spangenberg

Ramona Sackers, Ramona Stell Director of Localisation:

Susanne Dieck

### Localisation Engineer: Bernd Kurtz

Head of UK Marketing: Richard Williams

UK Product Marketing Manager: Angela Bateman UK PR Managers:

Helen Myers Marketing Director, Germany:

Paul Ashcroft

Head of Product Management. Germany: Christina Ettelbrulick Head of PR. Germany:

Georg Reckenthäler Marketing Director, Asia Pacific: Mike Kolodzinski

> Senior Product Manager, Asia Pacific: Elizabeth Kotevska

#### PR Manager, Asia Pacific: **Estelle Cleaver** Marketing Director, France:

**Delphine Duclos** Marketing Manager, France: Virginie Zerah

PR Manager, France: Aurelie Le Jollec







#### WARRANTY AND SERVICE INFORMATION

In the unlikely event of a problem with your product ("Product"), you may only need simple instructions to correct the problem. Please contact the THO inc. ("THO") Customer Service Department, at (5)15 860-0455 or on the web at http://www.thq.com.before returning the Product to a retailer Live Qustomer Service Representatives are evailable to help you Monday through the Department of ppm PST or to can use our automated systems by phone or on the web 24 hours a day, 7 days a week. Please do not send any Product to THO without contacting us first. Your 5 digit Product Code is 30100. Please use this code to Identify your Product when contacting us.

### LIMITED WARRANTY

THO warrants to the best of THO's ability to the original consumer purchaser of the Product that the medium on which the Product is recorded shall be free from defects in materials and workmaniship for a period of hinty (go) days from the original data of purchase. The Product is all of a few many losses or damages of any kind, and ThO is not responsible for any losses or damages of any kind or sulting from use of this Product. If a defect occurs during this ninsty (go) day warranty period. THO will either repair or replace at THO's option. The Product free of charge, in the event that the Product is no longer available. THO may in its sole discretion, replace the Product with a Product of comparable value. The original purchase is entitled to this warranty only if the deproduct we purchase is registered at point of sale or the consumer can demonstrate, to THO's satisfaction, that the product was purchased within the last minety (go) days.

#### TO RECEIVE WARRANTY SERVICE:

Notify the THO Customer Service Department of the problem requiring warrancy service by calling (818) 880-0456 or on the web at http://www.thg.com. If the THO service technician is unable to solve the problem by phone as on the web via e-mail, he will authorize you to return the Product, at your risk of damage, freight and insurance prepaid by you, together with your dated sales slip or similar proof-of-purchase within the injusty (od) day werranty period to:

THO Inc., Customer Service Department, 27001 Agoura Road, Suite 270, Calabasas Hills, CA 91301





This warranty shall not be applicable and shall be void if: (a) the defect in the Product has arisen through shall not be applicable and shall be void if: (a) the defect in the Product has arisen through shall not be applicable and the latest and the shall be void in the shall be void to the product of the Product has a risen through shall not be use, mistractment or nealect: (b) the Product is used with products not sold or licensed by Nintende or TNO (including but not limited to non-

mistreatment or neglect; (b) the Product is used with products not sold or licensed by Nintendo or THQ (including but not limited to, nonlicensed game enhancement and copier devices, adepters and power supplies); (c) the Product is used for commercial purposes lincluding rental); (d) the Product is modified or campered with: (e) the Product's serial number has been altered, defaced or removed.

#### REPAIRS AFTER EXPIRATION OF WARRANTY

After the ninety (go) day warranty period, defective Product may be replaced in the United States and Canada for US\$20.00. The original purchaser is entitled to the replacement of defective Product for a fee, only if proof of purchase is provided to THO. Make checks payable to THO Inc. and return the product along with the original proof of purchase to the address listed above.

#### WARRANTY LIMITATIONS

THIS WARRANTY IS IN LIEU OF ALL OTHER WARRANTIES AND REPRESENTATIONS. NO OTHER WARRANTIES OR REPRESENTATIONS OR CLAIMS
OF ANY NATURE SHALL BE BINDING ON OR OBLIGATE THE ANY APPLICABLE IMPLIED WARRANTIES OR REPRESENTATIONS, INCLUDING
WARRANTIES OF MERCHANTABLITY AND FITNESS FOR A PARTICULAR PURPOSE ARE HEREBY LIMITED TO NINETY (90) DAYS FROM THE DATE
OF PURCHASE AND ARE SUBJECT TO THE CONDITIONS SET FORTH HEREIN. IN NO EVENT SHALL THE BE LIABLE FOR CONSEQUENTIAL OR
INCIDENTAL DAMAGES RESULTING FROM THE BREACH OF ANY EXPRESS OR IMPLIED WARRANTES.

The provisions of this warranty are wild in the United States only. Some states do not allow limitations on how long an implied warranty lasts or exclusion of consequential or incidental demages, so the above limitations and exclusions may not apply to you. This warranty gives you specific legal rights, and you may also have other rights, which may very, from state to state.

#### WARNING

Copying of this Product or any of its contents or elements is illegal and is prohibited by United States and International copyright laws. Back-up or archival copies of this Product or any of its contents or elements are not authorized and are not necessary to protect your Product. United States and International copyright laws also protect this manual and other printed matter accompanying this Product. Violators will be prosecuted.





© 2005 THQ Inc. Avatar graphics licensed from Nexon Corp. Developed by Way-Forward Technologies: Way-Forward and its logo are trademarks, and/or registered trademarks of Way-Forward Technologies. THQ and its logo are trademarks and/or registered trademarks of THQ Inc. All other trademarks, logos and copyrights are properly of their respective owners. 155029

THQ Inc. 27001 Agoura Rd., Suite 270 Calabasas Hills, CA 91301 PRINTED IN USA